

App No. 10/811,749
Amendment dated October 19, 2006
Reply to Final Office Action dated August 25, 2006

In the Claims:

1. (Currently Amended) A method for scenario synchronizing between a primary display and a secondary display of a communication device, comprising:
receiving an event associated with a user-initiated application at the communication device;
displaying information associated with the event on the secondary display;
initiating a task associated with the user-initiated application from the secondary display;
accessing the primary display;
retrieving additional information associated with the event from ~~an~~ the user-initiated application; and
in response to accessing the primary display, automatically displaying on the primary display the initiated task associated with the user-initiated application and displaying on the primary display the additional information associated with the initiated task ~~displaying on the primary display the additional information associated with the event when the primary display is accessed~~.
2. (Original) The method of Claim 1, wherein the communication device is a clamshell flip-style device.
3. (Original) The method of Claim 2, further comprising opening the communication device such that the primary display is accessible.
4. (Cancelled).
5. (Original) The method of Claim 1, further comprising dismissing the information associated with the event from the secondary display.
6. (Previously presented) The method of Claim 1, further comprising manipulating the information associated with the event on the secondary display.

App No. 10/811,749
Amendment dated October 19, 2006
Reply to Final Office Action dated August 25, 2006

7. (Previously presented) The method of Claim 1, further comprising manipulating the additional information associated with the event on the primary display.

8. (Currently amended) A system for scenario synchronizing in a communication device, comprising:

a secondary display;

a primary display coupled to the secondary display; and

an media application that activates upon the occurrence of an user-initiated event at the communication device, wherein:

the media application provides a first level of information and functionality to the primary display,

the media application provides a second level of information and functionality to the secondary display,

the first level of information and functionality is greater than the second level of information and functionality,

the second level of information and functionality associated with the user-initiated event is retrieved from the media application and displayed on the secondary display, and

upon accessing the primary display, the first level of information and functionality associated with the user-initiated event is retrieved from the media application and displayed on the primary display, wherein navigation of the media application is not required for access to the first level of information and functionality.

9. (Original) The system of Claim 8, wherein the primary display is larger than the secondary display.

10. (Original) The system of Claim 8, wherein the secondary display is located on an outer surface of the communication device.

App No. 10/811,749
Amendment dated October 19, 2006
Reply to Final Office Action dated August 25, 2006

11. (Original) The system of Claim 8, wherein the communication device is a clamshell flip-style device.
12. (Original) The system of Claim 11, wherein the primary display is accessible when the communication device is opened.
13. (Cancelled)
14. (Original) The system of Claim 8, further comprising a first set of hardware coupled to the secondary display for manipulating content shown on the secondary display.
15. (Original) The system of Claim 8, further comprising a second set of hardware coupled to the primary display for manipulating content shown on the primary display.
16. (Currently amended) A computer-readable medium on which is stored a computer program for scenario synchronizing between a primary display and a secondary display of a communication device, the computer program comprising instructions, which when executed by a computer, perform:
- ~~receiving an event at the communication device;~~
 - ~~displaying an item of a music list information associated with the event on the secondary display, wherein the item of the music list is navigatable from the secondary display, wherein the item of the music list is associated with a music application;~~
 - accessing the primary display;
 - ~~automatically retrieving additional information items of the music list associated with the event from the music application; and~~
 - in response to accessing the primary display, automatically displaying on the primary display the additional items of the music list information associated with the music application event when the primary display is accessed.
- 17-18 (Cancelled)

App No. 10/811,749
Amendment dated October 19, 2006
Reply to Final Office Action dated August 25, 2006

19. (Original) The computer-readable medium of Claim 16, wherein the communication device is a clamshell flip-style device.

20. (Currently amended) A system for scenario synchronizing between a primary display and a secondary display of a communication device, comprising:
~~means for receiving an event at the communication device;~~
means for displaying photo media content ~~information associated with the event~~ on the secondary display, wherein the photo media content is associated with a camera application
wherein the camera application is functional on the secondary display;
means for accessing a primary display;
means for retrieving additional ~~information~~ functionality associated with the camera ~~event from the application~~ upon accessing of the primary display; and
means for automatically displaying on the primary display the additional functionality ~~information~~ associated with the camera application ~~event when the primary display is accessed.~~